

Town of Windham's
Activity Report by Project Type
 Month of October, 2015

	Permits Issued	Total Inspections	Total SF	Total Fees	Project Start to Permit Issue
Commercial - In Office Appointments	0	11	0.00	\$0.00	n/a
On Site Inspection	0	9	0.00	\$0.00	n/a
Residential - In Office Appointment	0	38	0.00	\$0.00	n/a
Walk in appointment	0	2	0.00	\$0.00	n/a
Residential - Accessory Apartments	0	4	0.00	\$0.00	n/a
Residential - Accessory Building	5	25	1,536.00	\$606.80	4d 9h
Residential - Additions / Remodels	17	51	949.00	\$1,002.70	0d 5h
Residential - Demolition	1	0	0.00	\$30.00	0d 0h
Residential - Electrical Permit	28	56	0.00	\$840.00	0d 0h
Residential - Foundation / Basement	0	4	0.00	\$0.00	n/a
Residential - New SFH	5	91	7,752.00	\$8,725.80	8d 0h
Residential - Plumbing Permit	14	28	0.00	\$1,480.00	0d 3h
Residential - Pool Permit	1	0	0.00	\$30.00	0d 1h
Residential - Replacement Home	0	6	0.00	\$0.00	n/a
Residential - SSWW	10	48	0.00	\$2,450.00	3d 4h
Residential Multi-Unit	0	2	0.00	\$0.00	n/a
Commercial - Addition / Remodels	3	4	2,025.00	\$818.68	2d 8h
Commercial - Demolition	1	0	0.00	\$30.00	7d 1h
Commercial - Electrical Permit	3	4	0.00	\$90.00	0d 0h
Commercial - Plumbing Permit	0	1	0.00	\$0.00	n/a
Commercial - SSWW	1	4	0.00	\$285.00	0d 0h
Commercial Change of Use	2	0	0.00	\$100.00	0d 0h
Mechanical Systems	2	0	0.00	\$275.00	0d 8h
Permanent Sign	2	0	0.00	\$60.00	0d 0h
Soil & Erosion Permit	13	10	0.00	\$390.00	2d 1h
Temporary Sign Permit	1	0	0.00	\$30.00	0d 0h
Development Team Meetings	0	1	0.00	\$0.00	n/a
Shoreland - Additions / Remodels	2	10	510.00	\$386.00	0d 0h
Shoreland - Electrical Permit	2	3	0.00	\$60.00	0d 0h
Shoreland - Plumbing Permit	0	1	0.00	\$0.00	n/a
Shoreland - Replacement Home	0	3	0.00	\$0.00	n/a
Shoreland - Soil & Erosion - Minor	1	0	0.00	\$50.00	0d 0h
Shoreland - SSWW	0	3	0.00	\$0.00	n/a
Shoreland Tree Removal Permit	2	1	0.00	\$100.00	0d 2h

Shoreland Zoning Permit	3	0	0.00	\$150.00	0d 17h
Tree Removal Permit	0	1	0.00	\$0.00	n/a
Totals	119	421	12,772.00	\$17,989.98	28d 20h
Average		12	354.78	\$499.72	2d 21h