

Legislation Details (With Text)

File #:	20-219	Version: 1	Name:		
Туре:	Order		Status:	Passed	
File created:	10/9/20	20	In control:	Town Council	
On agenda:	11/10/2	2020	Final action:	11/10/2020	
Title:	To accept nominations for and elect a Vice-Chairman of the Town Council.				
Sponsors:					
Indexes:					
Code sections:					
Attachments:	1. 20-219 Cover Sheet				
Date	Ver. A	ction By	Act	ion	Result
				proved	

I. Council Action Requested.

To accept nominations for and elect a Vice-Chairman of the Town Council.

II. Basis for Council Action.

Council approval of this item is required because;

- a. Article II, Section 9 of the Charter provides that "[a]t the first meeting after the regular Municipal election, the Council shall elect from among its members, officers of the Town who shall have the titles of Chairman and Vice-Chairman each of whom shall serve at the pleasure of the Council" and
- b. Section 27 of the Rules of the Windham Town Council further provides that "[a]t the commencement of the municipal year, or as soon thereafter as possible, there shall be chosen the following subcommittees and Council Officers:
 - 1. Council Chairman and Vice Chairman
 - 2. Parliamentarian
 - 3. Finance Committee
 - 4. Appointments Committee
 - 5. Windham Economic Development Corporation Council Representatives
 - 6. Greater Portland Council of Governments Representative to the Executive Committee

III. Issue Summary.

The Charter and the Council's Rules of Procedure differ slightly in the timing of the election of Council leadership. The Charter specifies the first meeting after the election and the Council's rules refer to the "commencement of the municipal year, or as soon thereafter as possible."

The term "municipal year" is not defined in the Council's rules, though it has been interpreted to follow the change in Councils following the election. In any case, the Council has historically held

File #: 20-219, Version: 1

elections for all its leadership positions at the next meeting following elections.